

# Pairwise sequence alignment

Tandy Warnow

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# True Pairwise Alignment

- ▶ Suppose  $X$  and  $Y$  are two sequences, and  $X$  evolves into sequence  $Y$  via insertions, deletions, and substitutions.
- ▶ The true pairwise alignment of  $X$  and  $Y$  represents this true history.
- ▶ Examples:
  - ▶ AAT evolves into ACCAT by the insertion of CC
  - ▶ ATGA evolves into ATTAG by changing G to T, and then adding G
  - ▶ CTAA evolves into CTTAA by inserting a T.

## Questions:

1. What are the pairwise alignments?
2. How can we guess at these evolutionary histories (and so pairwise alignment)?

## Edit distance

Suppose each event (insertion, deletion, and substitution) costs 1.  
Can we compute the minimum cost edit transformation between two sequences?

## Computing the edit distance

Input: sequences  $a$  and  $b$  of lengths  $m$  and  $n$ , respectively.

Output: minimum number of indels and substitutions needed to transform  $a$  into  $b$ .

A two-dimensional matrix,  $F[0..m,0..n]$  is used to hold the edit distance values:

$$F(i, j) = d(a[1..i], b[1..j]) \text{ (Definition of what we want)}$$

$$F(0, 0) = 0$$

$$F(i, 0) = i, i = 1..m$$

$$F(0, j) = j, j = 1..n$$

$$\text{For } i, j \geq 1, F[i, j] = \min\{\begin{array}{l} F[i-1, j-1] + \text{if } a[i]=b[j] \text{ then } 0 \text{ else } 1, \\ F[i-1, j] + 1, \\ F[i, j-1] + 1 \end{array}\}$$

# Needleman-Wunsch minimum edit distance

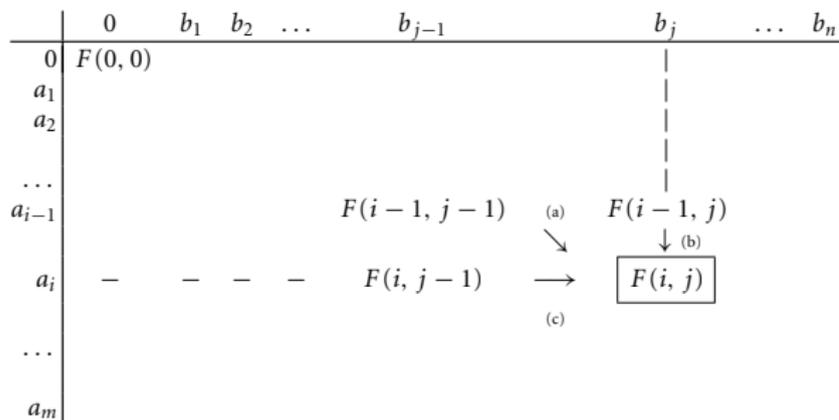


Figure 9.3 (Figure 2.4 in Huson et al. (2010)) The Needleman-Wunsch dynamic programming ap-

# Dynamic programming algorithm for minimum edit distance

Compute the matrix from the bottom up!

Running time is  $O(KL)$  where the first sequence has length  $K$  and the second sequence has length  $L$ .

Example: *ACAT* and *CCGT*

# Finding the actual transformation - backtracing

To find the actual transformation, use backtracing.

Example: *ACAT* and *CCGT*

## Extensions

Minimum cost approaches:

- ▶ How would you modify this algorithm if indels cost  $C$  and substitutions cost  $C'$ ?
- ▶ How would you modify the edit distance algorithm if a indel of length  $p$  has cost  $C + C'p$ ?

Maximize similarity approaches:

- ▶ How would you modify the algorithm to maximize score, so matches have value 1 and mismatches and indels each have negative value -1 (i.e., they cost)?
- ▶ How would you modify the algorithm to maximize score, where matches and mismatches have scores (possibly negative) that depend on the pair of letters, and indels all have negative scores?
- ▶ How would you modify the algorithm if you want a *local alignment* (maximize cut off some prefix and suffix)

More generally,

- ▶ How would you align two alignments?

## Extending to multiple alignment

Now that we have a way of defining the “cost” of a pairwise alignment, we can extend to a set of three or more sequences in at least two ways:

- ▶ Sum-of-pairs score (find MSA to minimize the sum of costs of all induced pairwise scores)
- ▶ Treelength (find tree and sequences at all nodes of the tree to minimize the sum of costs on the edges of the tree)

Both problems are NP-hard.

# Treelength

Finding the sequences at internal nodes of a fixed tree to find the minimum cost is itself NP-hard.

Methods for Treelength include POY and BeeTLe.

Very computationally intensive (worse than MP) ...and also controversial!

# Progressive Alignment

- ▶ Given sequences  $S$ , find rooted tree (somehow)
- ▶ Align sequences from the bottom up. Note this requires the ability to align two alignments.
- ▶ Return the alignment defined at the root.